--Function -- general

Private Declare Function PlaySound Lib "winmm.dll" Alias "PlaySoundA" \_

(ByVal lpszName As String, ByVal hModule As Long, \_

ByVal dwFlags As Long) As Long

Use this to play a sound;

Retval = PlaySound("G:\School\Computer Programming 1\Blocks\sound\blip3.WAV", 0, 1)